

Fantasy and Legends Organization

Homeland Guidelines

Physical Setting

At a minimum, you should provide a physical description of your realm. Following are some suggestions to get you started:

Name of Setting

Geography/Terrain (ie. mountains, plains, hills, heavily wooded, island, on lake or river)

Climate (tropical, temperate, polar, excessively rainy or dry)

Community (village, town, city, kingdom, etc.)

Magic (how common is it and how is it perceived or accepted)

Important Buildings or Major Landmarks

Social Setting

To add richness to your realm, consider including some social details. Some suggestions are listed below:

Residing Races or Common Visitors (human, dwarf, elf, etc)

Social Classes & Status

Customs & Ritual

History

Mythos

Laws

Religion

Ethics

Government/Leadership Structure

Military

Games, Sports, & Leisure

Arts

Superstitions

Prejudices Infrastructure

Guilds

Trade

Alchemy & Industry

Weapons & Tools

Architecture

Medicine & Healing

Education

Primary Occupations

Natural Resources Fashion & Dress

Diet

Inhabitants

Consider adding a handful of important characters associated with your realm. These can be placed in a separate file and linked to your realm by the Web Reeve. Suggested lines of development are included below. It is recommended that you keep each character description under 500 words.

Basic Information

Name (and nickname if important)

Race

Gender

Profession

Age

Appearance

Personality

Home

Education

Beliefs

Habits

Favorite Pastime

Likes/Dislikes

Special Abilities/Skills

Motivations

Greatest Strength

Greatest Weakness/Flaw

Background/History

Posting Your Homeland: Contact Galatyne to have yourhomeland added to the library.